APPLICATION FOR PERMIT State of TO APPROPRIATE PUBLIC WATERS OF THE STATE Washington Department of Ecology GROUND WATER 1 1984 SURFACE WATER \$10.00 MINIMUM STATUTORY EXAMINATION FEE REQUIRED WITH APPLICATION (GRAY BOXES FOR OFFICE USE ONLY) PRIORITY DATE ACCEPTED 28537 BUSINESS TEL. -6111 HOME TEL (CITY) (ZIP CODE)* (STATE 9895 NAPATO SOURCE OF SUPPLY IF SURFACE WATER IF GROUND WATER SOURCE (NAME OF STREAM, LAKE, SPRING, ETC.) (IF UNNAMED, SO STATE) SOURCE (WELL, TUNNEL, INFILTRATION TRENCH, ETC.) WEL TRIBUTARY 130 FEET 2.

USE TO WHICH WATER IS TO BE APPLIED (DOMESTIC SUPPLY, IRRIGATION, MINING, MANUFACTURING, ETC. WATER HRA BUB DOMES GALLONS PER MINUTE ENTER QUANTITY OF WATER CUBIC FEET PER SECOND OR REQUESTED USING UNITS OF CFS MES DURING YEAR WATER WILL BE REQUIRED 365 DAY IF DOMESTIC USE, NUMBER OF UNITS BY TYPE, E.G. 1-HOME, i-MOBILE HOME, 2-CAMPSITES, ETC IF MUNICIPAL USE, ESTIMATED POPULATION 20 YEARS FROM TODAY IF IRRIGATION, NUMBER OF ACRI DATE PROJECT WAS WAS OR WILL BE STARTED WAS OR WILL BE COMPLETED oct 1984 198 LOCATION OF POINT OF DIVERSION/WITHDRAWAL 3. 3A. IF IN PLATTED PROPERTY SECTIO OF (GIVE NAME OF PLAT OR ADDITION) ALSO, PLEASE ENCLOSE A COPY OF THE PLAT AND MARK THE POINT(S) OF WITHDRAWAL OR DIVERSION PARCE 30 19 3B. IF NOT IN PLATTED PROPERTY ON ACCOMPANYING SECTION MAPS, ACCURATELY MARK AND IDENTIFY EACH POINT OF DIVERSION. SHOW NORTH-SOUTH AND EAST-WEST DISTANCES FROM NEAREST SECTION CORNER OR PROPERTY CORNER. ALSO, ENTER BELOW THE DISTANCES FROM THE NEAREST SECTION OR PROPERTY CORNER TO THE DIVERSION OR WITHDRAWAL. LOGATED WITHIN (SMALLEST LEGAL SUBDIVISION) SECTION TOWNSHIP N. RANGE (E. OR W.) W.M. 5/W YOU OWN THE LAND ON WHICH THIS SOURCE IS LOCATED. IF NOT, INSERT NAME & ADDRESS OF OWNER -15 LEGAL DESCRIPTION OF PROPERTY ON WHICH WATER IS TO BE USED ATTACH A COPY OF THE LEGAL DESCRIPTION OF THE PROPERTY (ON WHICH THE WATER WILL BE USED) TAKEN FROM A REAL ESTATE CONTRACT, PROPERTY DEED OR TITLE INSURANCE POLICY. OR, COPY CAREFULLY IN THE SPACE BELOW. w

Department of Ecology